



# Media News

## May 2010

*Happy Spring!*

Media Resource Services

### Pentecost

Easter lasts for fifty days and ends on Pentecost Sunday. **V3123-Celebrating the Church Year for Children: Pentecost**. At the first Pentecost, the apostles experienced the power of the Holy Spirit within - a spirit which sent them forth to proclaim the Good News. This video looks at liturgical practices and Christian family customs which convey that spirit for children aged 8-12. 15 min, P, J, I level.

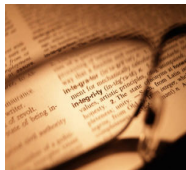
**V1270-Easter part 4**-This video covers the following areas: Jerusalem; The Last Supper; The Crucifixion; Resurrection and Ascension. Ascension Sunday is May 16th.

### Integrity

This month's Virtue is Integrity. Integrity is following the examples of Jesus, by standing firm for what we believe, even when it is hard. A person of integrity follows his/her conscience, making choices which are loving and life giving.

**V1288 The Boy who Cried Wolf**-This is a tale of lost Integrity. This video is adapted to the junior level.

**D0040 Trustworthiness: The Security of Knowing**. Trust is the foundation of all healthy relationships, and many consider it the foundation upon which good character is built. In this program, teens discuss elements of trustworthiness such as honesty, reliability, dependability, loyalty, and integrity. Inter/senior



I have 2 series based on the virtues and character development. The **Character Chronicles D0263H-D0267H: DVD's and guides on trust, respect, responsibility, fairness, caring and citizenship**. The other series is **Amazing Kids of Character D0256H-D0261H: DVD's on respect, responsibility, courage, perseverance and empathy along with a guide and activity sheets**.

Check out the library file for a more detailed look at these resources or send me an email and I will send out your requests.

### Healthy Living- Growth and Development

#### **V3647H FIT FOR LIFE...EAT SMART AND EXERCISE**

In this program, which stresses a healthy lifestyle instead of dieting, four teen reporters check out the Serving Sizes on some drink labels and discover they aren't realistic, realizing that "We've been tricked!"

They set out to help viewers make healthy and tasty eating choices for home, school, snacks, and even at fast food restaurants. Starting with easy-to-use tips about how to read labels, especially the "Nutrition Facts", their surprising discoveries include: "How much sugar is in a can of non-diet soda?" (Answer: 10 - 13 teaspoons); and "How much fat is in a 5oz bag of chips?" (The equivalent of 12 1/2 pats of margarine). The program also addresses the importance of exercise, exploring ways that teens -- and anyone else -- can fit at least a daily hour of exercise into a packed schedule, such as using the 20 minutes of commercials in an hour TV program.

**J, I, S 030 Min. Video 2006 Healthy Active Living, Health, Food and Nutrition**



### NEW: Active-Toi French Series

**DF039-DF041 ACTIVE-TOI EPISODES 1-13** There are 4 DVD's with 3 or 4 episodes on each DVD.

Telle est la devise de cette série qui encourage les jeunes âgés de 11 à 14 ans à prendre leur place dans la société en tant que citoyens. Dans chaque épisode, des jeunes seront amenés à prendre position d'une manière créative et dynamique sur des enjeux sociaux et politiques qui les touchent. Ils vivront des expériences déterminantes et seront conseillés par des experts.

Environnement, consommation, guerre, alimentation, éducation, rapports sociaux...chaque épisode de la série a pour thème un sujet qui découle de ces grands enjeux de société. Des thèmes qui, comme la mode, la pollution, l'intimidation, la pauvreté, la malbouffe, les espèces menacées, etc...touchent tout particulièrement les jeunes. Au cours de l'émission, trois jeunes amis, sensibilisés à un problème, prennent les petits et les grands moyens pour le régler. Ils rencontrent des gens passionnants et engagés qui vont les aider.

Épisode 1-Vivre avec une déficience  
Épisode 2-Les francophones du Canada  
Épisode 3-Le transport  
Épisode 4-Les filles et leur corps  
Épisode 5-Les aînés  
Épisode 6-La pauvreté  
Épisode 7-L'énergie

Épisode 8-Les animaux et nous  
Épisode 9-Tendance vert  
Épisode 10-Dépense ou pense  
Épisode 11-L'intimidation  
Épisode 12-L'eau potable  
Épisode 13-La bonne bouffe



J, I, S 26 Min/each DVD's 2008

French, Family Life, Geography, Science, Environmental Studies, Social Studies, Health and Safety

### Language/Literacy: English and French

#### D0341 THE BOY WHO WAS RAISED BY LIBRARIANS

Everyday after school Melvin goes to the library where everything has its place. His favourite people-Marge, Betty and Leola- are always in their places, behind the reference desk. When something interests Melvin his librarian friends always help him find lots of books on the subject. When he collects creepy bugs in a jar they help him identify, classify and catalog the insects.

As the years pass and Melvin begins college, he wonders will he ever return to his friends at his beloved library?

P, J 12 Min. DVD 2008

Literacy, Language Arts, Storytelling, Character Education

#### D0342 THE LION, THE WITCH AND THE WARDROBE: THE CHRONICLES OF NARNIA

This Epic battle of good versus evil set in charming once-peaceful Narnia faithfully adapts C.S. Lewis's timeless novel and shares its powerful story with remarkable performances and dazzling special effects. Share this modern classic with your students. Feature exclusive educational bonus features on storytelling, inspiration, point of view and more.

J, I, S 135 Min. DVD 2008

Literacy, Language Arts, Movie TV, Communication

#### DF044 PINOCCHIO

Il était une fois...Gepetto, un vieux menuisier qui vivait seul. Il désirait tellement avoir un fils qu'il décida de s'en fabriquer un en bois. Mais Pinocchio est loin d'être un enfant parfait et il en fait voir de toutes les couleurs au bon vieux Gepetto. Parviendront-ils, un jour, à former une famille?

J, I 54 Min. FR DVD 1990

French, Language Arts, Entertainment

#### DF045 L'HISTOIRE D'AOYAGI

Il était une fois...un jeune et courageux samourai qui s'appelait Tomotada. Au cours d'un long voyage, il devient amoureux de la belle Aoyagi, la fille d'un bûcheron. Leur bonheur est parfait, mais Aoyagi garde le secret de ses origines. Osera-t-elle se confier à Tomotada?

J, I 56 Min. FR DVD 1990

French, Language Arts, Entertainment

#### DF046 LES 40 DRAGONS

Il était une fois...40 dragons qui s'emparèrent du trésor du roi Mikis. Catastrophe! Il faut à tout prix récupérer les biens du roi. mais comment? Personne n'ose s'attaquer à ces affreuses créatures sauf...la princesse Théna, qui trouve un stratagème parfait pour éliminer les dragons. Mais Théna a oublié un détail...

J, I 54 Min. FR DVD 1990

### Technology/Copyright:

#### D0335 E-PIRATES OF THE DIGITAL AGE:

##### COPYRIGHT ISSUES IN SOFTWARE AND MUSIC

This program will analyze a variety of contemporary issues which are related to the use of ICT in society? Focusing specifically on privacy and copyright of computer-related media, including software, games and music. New technology has had an incredible impact on the way people use information. Some of the issues facing our society are not yet covered by government policy and conflict with each other very often arises. Ethical and legal issues are not always in sync with each other and are very often quite difficult to police.

I, S 27 Min. DVD 2007

Computers, Communication, Technology, Ethics, Society:Challenge and Change

### Culture: D0338 A SONG FOR DANIEL

Jason DaSilva's latest short film compares a routine day for two nine-year-old Iraqi boys—one living in Baghdad and the other born and raised on Long Island. Like most boys their age, Ahmad and Daniel are enthralled by TV cartoons, spend the best part of their day playing with friends, and radiate a natural optimism about the world around them. But their everyday lives reveal stark differences, too—like when Ahmad shows off his family's electric generator and explains the frequent gas shortages in Baghdad. Without dwelling on politics, A Song For Daniel is a simple but profound examination of culture and place through the eyes of two Iraqi youth living on opposite sides of the world.

J, I, S 10 Min. DVD 2004

Immigration, Culture, World Issues

### D0346 CAPITALISM AND DEMOCRACY

Capitalism, like democracy, seems often to be under siege today. Learn in this program how capitalism is necessary for democracy, but not sufficient. Part One explains the origins of capitalism and of democracy. Part Two explores the connections between democracy and capitalism today. An interactive DVD with questions and quizzes.

S, A DVD 2008

Civics, Cuclture, Literacy, Social Studies, History, Science

### Music: D0336 GENRES IN MUSIC

Music and Musicians throughout time have reflected fashion, culture, social and cultural events. Young people play music in rock bands, choirs, orchestras, play "guitar-hero" and "sing-star", consume music on TV, my-space, iPods, you tube, DVD and movies all reflecting many varied styles and genres of music and musical experience. This programs takes the viewer on a "snapshot" tour of many musical genres "from Handel to Hip Hop" taking in views of classical art music, rock and pop music, opera and musical theatre, 20th and 21st Century film music and orchestral collaborations with Heavy Metal, Rap and Hip Hop.

I, S 22 Min. DVD 2008

Music, Culture, Sociology

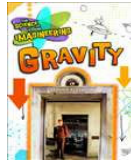


### D0337 RENEWABLE FUELS

Traditionally we have relied heavily upon non-renewable energy resources, however we have now reached a tipping point globally where the environment cannot sustain such impact, nor do we have the resources to continue this. This program clearly shows the environmental impacts of both renewable and non-renewable energy sources. It guides us through numerous renewable energy sources, how the energy is collected and the pros and cons of renewable energy. The program also explores what is happening around the globe with the introduction of wind farms, wave parks and solar farms. This is an up-to-date look at a vital issue.

I, S 24 Min. DVD 2008  
Energy, Environmental Studies, Globalization, World Issues

### Brand New Series: The Science of Disney Imagineering



Each DVD is 25 Minutes, includes a Teacher's Guide and is suitable for juniors and intermediate levels. 2009

#### D0398H FLUIDS

What bit of science do the Imagineers turn to when they want to make a splash? Fluids! In this DVD, the Imagineers demonstrate how they use fluids to their advantage in constructing rides and attractions like Grizzly River Run and The Seas with Nemo and Friends. Students will learn that a fluid is any substance that flows or moves easily due to its molecular make-up. They will also discover how fluid dynamics help us learn how fluids move and behave and also how fluids can be used to create mechanical advantage. Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive assessment to reinforce key learnings.

#### D0399H TRAJECTORY

What scientific principle keeps coming up...and up...when designing Disney's theme park attractions? Trajectory! The Imagineers demonstrate how forces and motion play a leading role in creating rides like California Adventure's California Screamin' and Toy Story Midway Mania. Students will learn the definitions of projectile and trajectory, see how Newton's First Law of Motion relates to these principles, and how to apply the physics of motion to predict and control the trajectory of a projectile. Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive activity to reinforce key learnings.

#### D0400H LEVERS AND PULLEYS

How do the Imagineers make elephants fly? Actually, it's simple... simple machines, that is! Here, the Imagineers give a new look at how levers and pulleys were utilized to create attractions such as Dumbo the Flying Elephant and Soarin' Over California. Students will see how levers and pulleys make work easier by either multiplying or redirecting the effort we put into them. They will identify the two forces involved in using a machine and learn to calculate mechanical advantage, given effort and resistance. Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive activity to reinforce key learnings.

#### D0401H GRAVITY

Gravity, of course! One of the biggest challenges for Imagineers in

designing theme park attractions, like Disney's Rockin' Roller Coaster and The Twilight Zone Tower of Terror, is figuring out the best way to work with-and sometimes against-gravity's constant 1G force. Students learn to define gravity and explain the relationship between gravity, mass, and distance. Best of all, they will be able to apply an understanding of forces to explain the feeling of weightlessness on a rollercoaster ride. Cool! Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive activity to reinforce key learnings.

#### D0402H ENERGY

It's Energy. The Imagineers reveal the role energy plays in popular theme park attractions such as Epcot's Test Track and the Mad Tea Party. Students will learn that energy is the ability to do work and that energy is constantly being transferred from one thing to another. They will also identify the difference between potential and kinetic energy and be able to establish examples and benefits of renewable energy. Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive assessment to reinforce key learnings.

#### D0403H DESIGN AND MODELS

They started with a design process and models. Using real theme park rides and attractions, like Radiator Springs Racers and Toy Story Midway Mania, students will see how design and models are used to put things together and make them function. They will learn the steps of the engineering design process as well as how both physical and computer aided design models are useful. Each Imagineering DVD includes a bonus "try it yourself" experiment and an interactive assessment to reinforce key learnings.

#### D0404H MAGNETISM

Magnetism! In this DVD, the Walt Disney Imagineers demonstrate how they use magnets of all types throughout Disney's theme parks. From magnetic connectors that direct guests through attractions like The Seas with Nemo and Friends to playing back sound through audio speakers in Pirates of the Caribbean, Imagineers employ the forces of magnetism in a variety of ways. Students will learn about the attraction and repulsion of opposite poles, magnetic fields and domains, and electromagnets.

#### D0405H NEWTON'S 3 LAWS OF MOTION

#### D0406H ANIMAL

#### ADAPTATIONS: COMMUNICATION

Check out the on-line catalogue for full descriptions.



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Call or email with your suggestions and/or requests!! I always love to hear from you!